



# Your Anti-Chicken Nugget Machine!

In Chapter 4, Chris has to go through a Chicken Nugget Detector 4000, a machine that can detect a chicken nugget and make an alarm go off if it finds one. Now it's your turn to design a machine—one that can *detect*, *catch*, and *squish* the Chicken Nugget Man!

Write the name of your Anti-Chicken-Nugget machine here:

Draw a picture of your Anti-Chicken-Nugget machine on the back of this page. Now, write three things that your machine can do:

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_

Now, complete the advertisement!

Are you tired of searching for the \_\_\_\_\_  
(who your machine is supposed to destroy)  
 every day, only to find nothing? Do you worry that, once you find that \_\_\_\_\_  
(three adjectives that describe  
 \_\_\_\_\_ piece of chicken, you won't be able to catch him? And how will you destroy  
the Chicken Nugget Man)  
 that naughty nugget once he is found? Buy the \_\_\_\_\_ .

Created by \_\_\_\_\_,  
(your name)  
 it will fulfill all of your Chicken Nugget Man finding, catching,  
 and squishing needs! It can \_\_\_\_\_  
(list the things your machine can do!)

\_\_\_\_\_. The

\_\_\_\_\_ is now on sale for  
(name of your machine)  
 \$ \_\_\_\_\_! Hurry up and grab it before the Chicken Nugget Man grabs you first!"  
(price)



**ATTACK OF THE CHICKEN NUGGET MAN**  
 It's test prep. It's educational. And kids want to read it.

